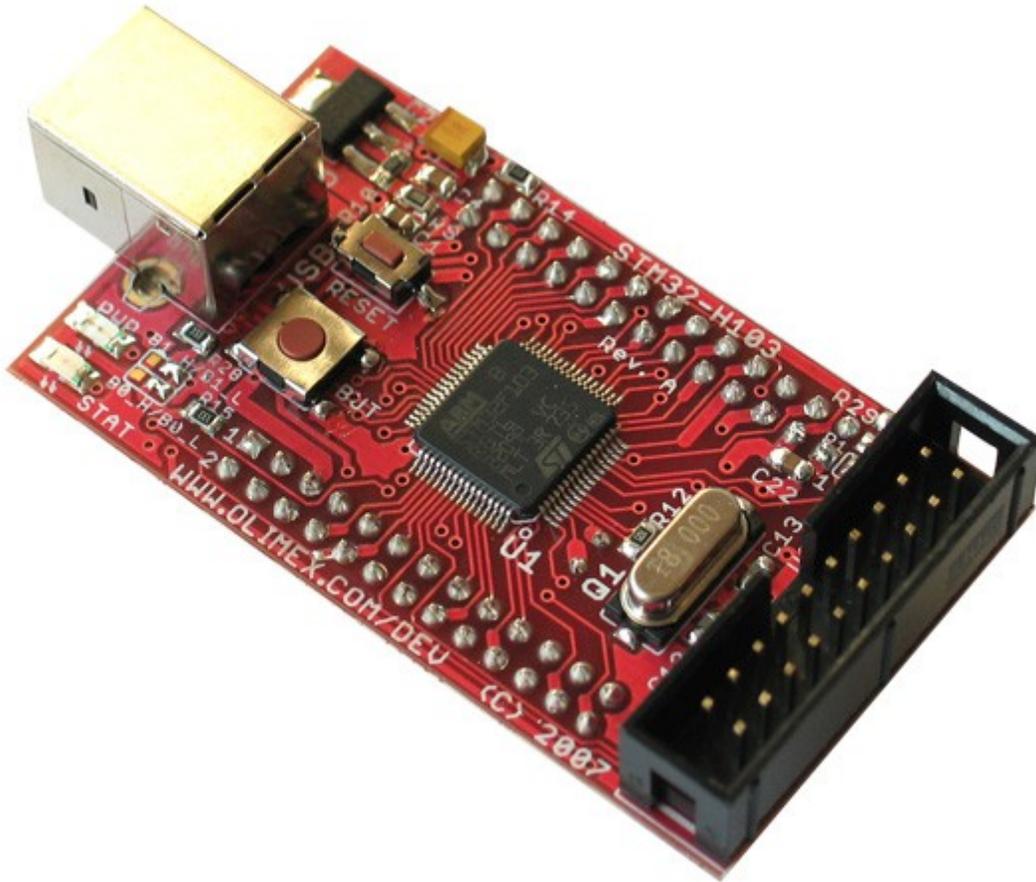


Olimex STM32-H103 board Custom HID Demo

based on STM32CubeMX generated project and LibUSB



Features:

- Simple send data from MCU and get it on PC software and visa versa
- LibUSB based PC example
- STM32CubeMX generated project. Easy to port on any STM32 MCU

What you will need

Hardware:

- STM32-H103 Board. You can buy it [here](#)
- Any JTAG/SWD programmer

Software:

- TrueSTUDIO for ARM Development. You can download it from [here](#) for free
- ST Visual Programmer, and ST-Link driver, in case of ST-Link. Also free from [here](#)
- MinGW GCC Compiler. From [here](#). Make sure to add GCC “bin” folder in PATH

How to run demo

1. Flash **”MCU.hex”** to board
2. Connect USB and PC will detect it as HID device
3. Wait for Windows message “Your hardware is installed and ready to use” and run **”Run.bat”** from **”Binary\PC”** folder and appears window about sent and received bytes (received is the same as sent except start ID byte).

How to use in your own project

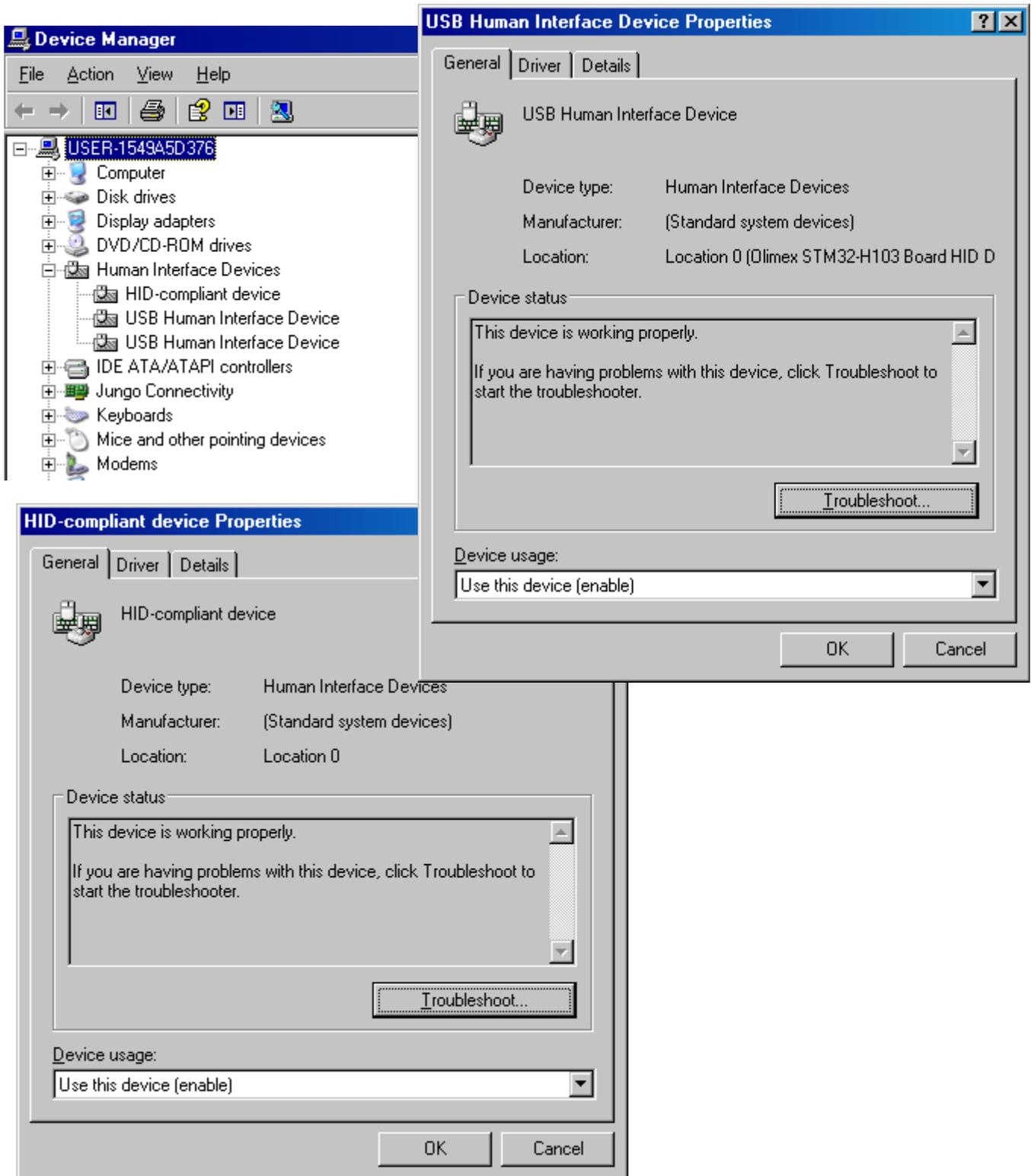
MCU side

1. Upon packet receive, 8byte of data and 1 byte of address (0x02 by default) is copied in **”Receive_Buffer”** array and function **”process_data”** is called. Modify this function in **”main.c”** to do what you want with received from PC bytes.
2. Use function **”USBD_CUSTOM_HID_SendReport_FS”** anywhere to send data to PC. Sent data array must be 9 bytes length in total and has 0x01 as first byte.

You probably want to modify manufacturer and device description strings, **”USBD_MANUFACTURER_STRING”** and **”USBD_PRODUCT_STRING_FS”** in **”Source\MCU\Src\usbd_desc.c”** also.

PC side

See comments in **”Source\PC\main.c”** for data sending and receiving example. Function **”exchange_input_and_output_reports_via_interrupt_transfers”** sends 9 bytes from **”data_out”** array and stores received bytes in **”data_in”** array.



This is how it appears in Device Manager

```
C:\WINDOWS\system32\cmd.exe
Data sent via interrupt transfer:
02 41 42 43 44 45 46 47 48
Data received via interrupt transfer:
01 41 42 43 44 45 46 47 48
Press any key to continue . . .
```

Successfull data exchange message